

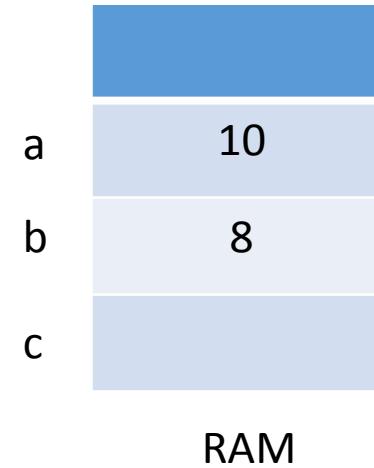
實作輔導 3

- 日期: **4/14 (星期六) 09:10~12:00**
- 地點:臺北市立大學 臺北市中正區愛國西路一號 (中正紀念堂站7號出口)
- 公誠樓三樓 G316 電腦教室([資訊科學系](#))
- 可自行攜帶筆電
- 目標:**協助習題**、安裝java 環境、path設定
- 參加者:請email [給laiahfur@gmail.com](mailto:laiahfur@gmail.com) 或直接到輔導地點
- 下次預定:

搶答!!

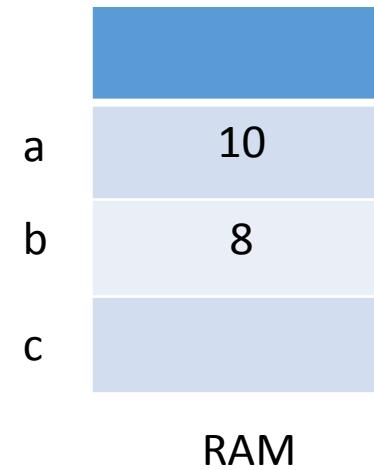
在分支敘述下變數內容追蹤(1) 印出結果?

```
int a = 10, b = 8, c;  
  
If(a >= b)  
    c = a+b;  
  
else  
    c = a-b;  
  
System.out.print("c = " + c);
```



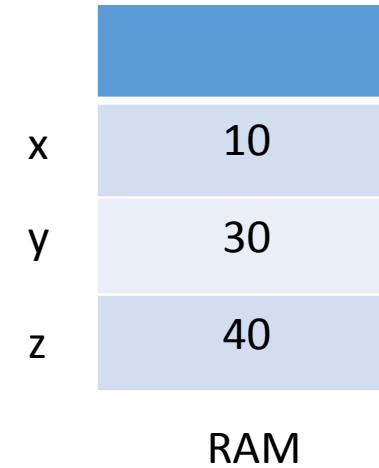
在分支敘述下變數內容追蹤(2) 印出結果?

```
int a = 10, b = 8, c;  
  
if(a >= b)  
    c = a+b;  
  
c = c-1;  
  
System.out.print("c = " + c);
```



在分支敘述下變數內容追蹤(3) 印出結果?

```
int x = 10, y = 30, z = 40;  
  
if !(y == z)  
    x = (z+1)%15  
  
System.out.print("x = " + x);
```



在分支敘述下變數內容追蹤(4) 印出結果?

```
int p = 30, q = 20, r = 15;
```

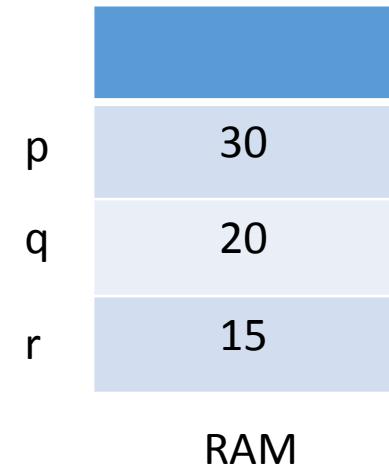
```
If(p >= 25 && q<50)
```

```
    r = p/r;
```

```
else
```

```
    r = p-r;
```

```
System.out.print("r = " + r);
```



在分支敘述下變數內容追蹤(5) 印出結果?

```
int p = 30, q = 20, r = 15;
```

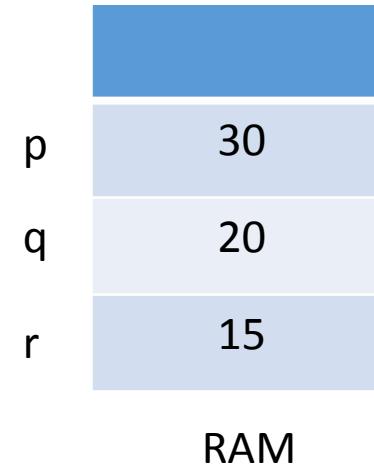
```
If (p >= 25 || q<50)
```

```
    r = p/r;
```

```
else
```

```
    r = p-r;
```

```
System.out.print("r = " + r);
```



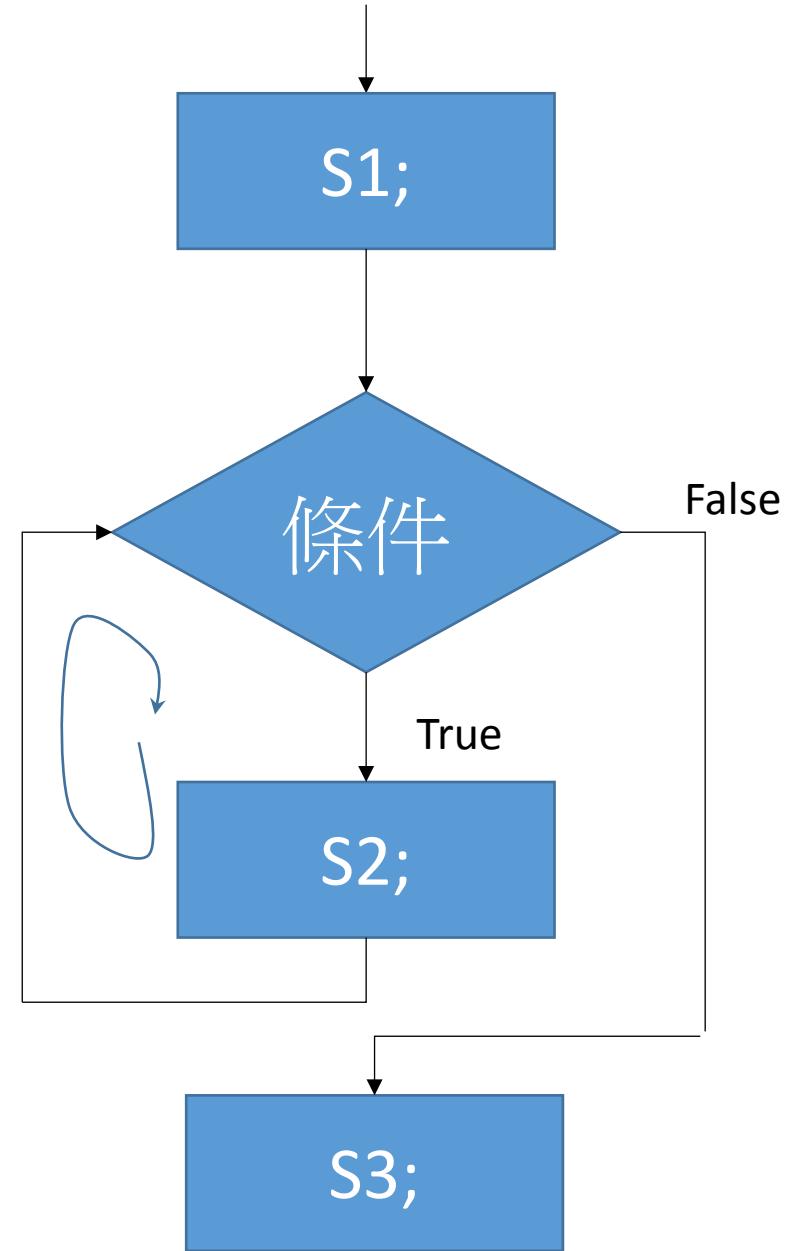
Q6：印出結果？

```
public class loop_1 {  
    public static void main(String[] args) {  
        int a = 20;  
        int b = 15;  
        int i=0;  
        while (a>b) {  
            i=i+1;  
            a--;  
        } //while  
        System.out.println("i="+i+" a="+a);  
    } //main  
} //class
```

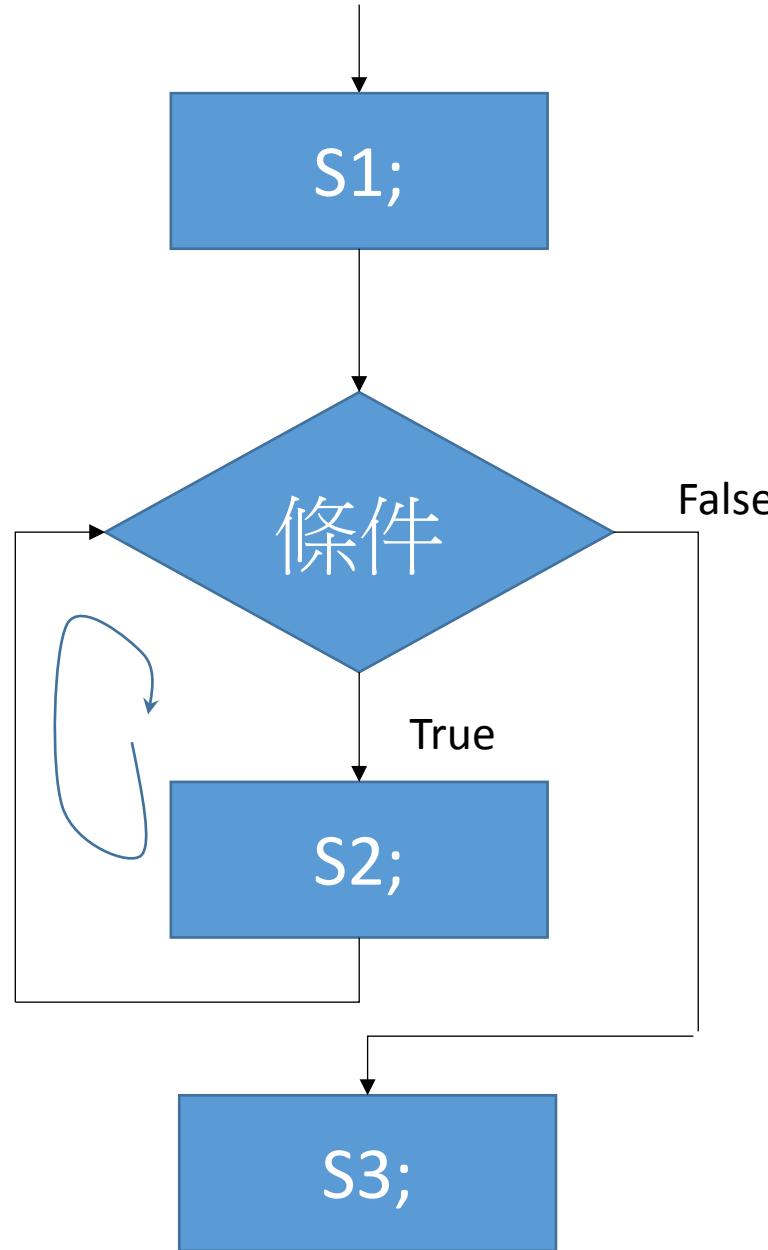
while迴圈 ||

追蹤迴圈

- 無窮迴圈
- 空迴圈
- 如何跳出迴圈



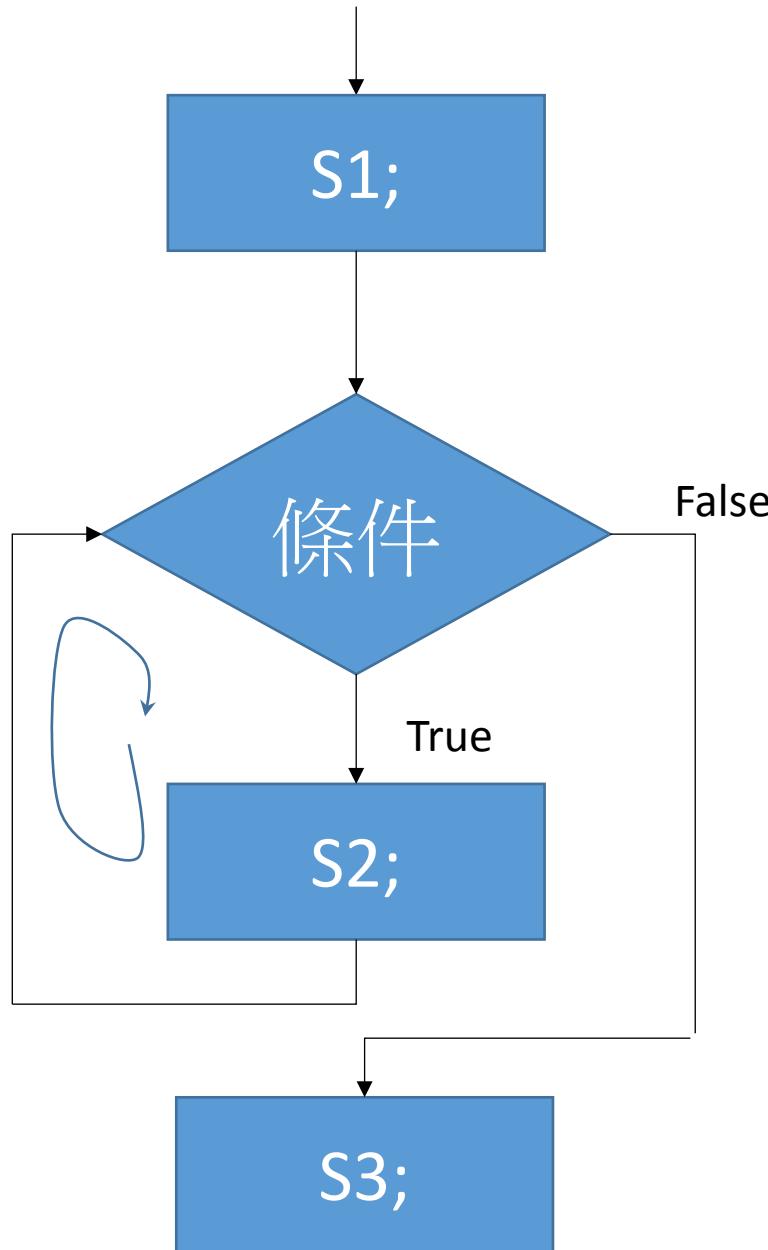
追蹤迴圈1-1



```
int a = 10;  
int b = 20;  
int i=0, j=0;  
System.out.println("i="+i);  
while (a>b) {  
    i=i+1;  
    System.out.println("i="+i);  
} //while  
System.out.println("i="+i);
```

無窮迴圈?
空迴圈?

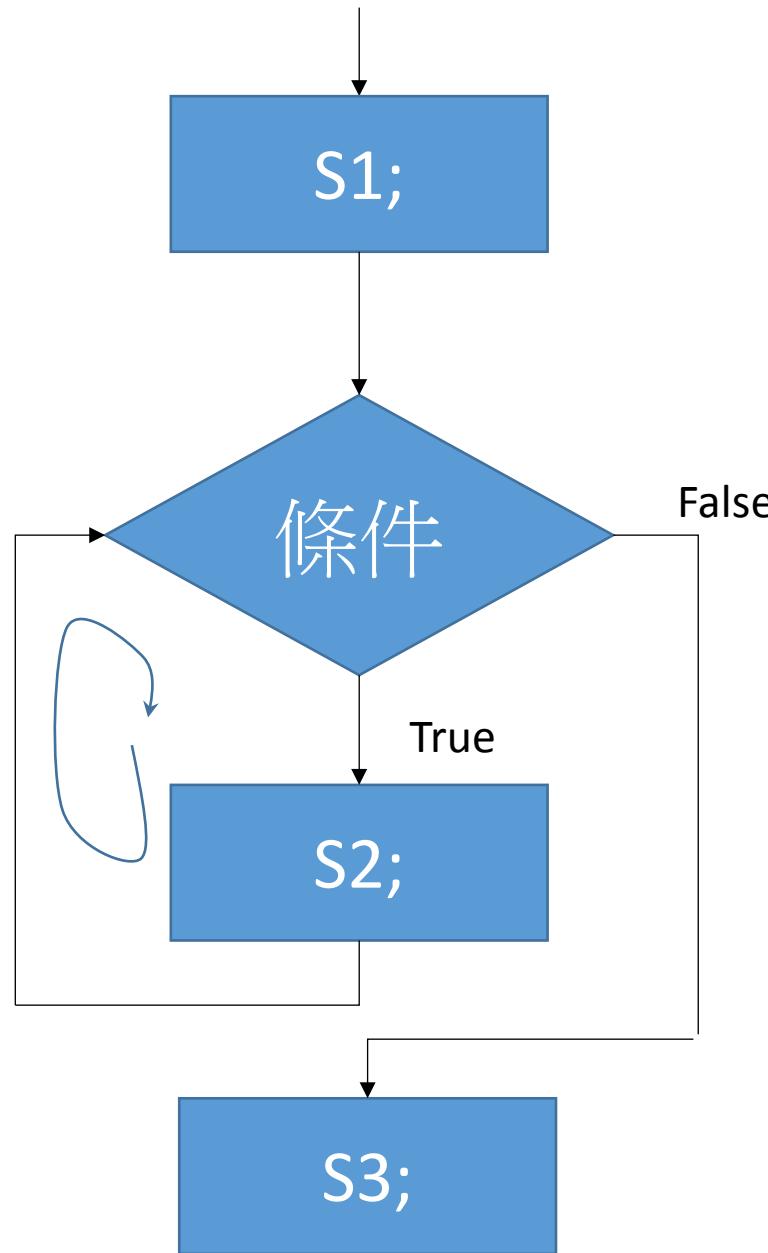
追蹤迴圈1-2



```
j=0;  
a=10;  
System.out.println("j="+j );  
while (a>=30) {  
    j=j+1;  
    System.out.println("j="+j );  
} //while  
System.out.println("j="+j );  
  
// while (false) { //cause compile error  
//     System.out.println("loop-4");  
// } //while  
} //main  
} //class
```

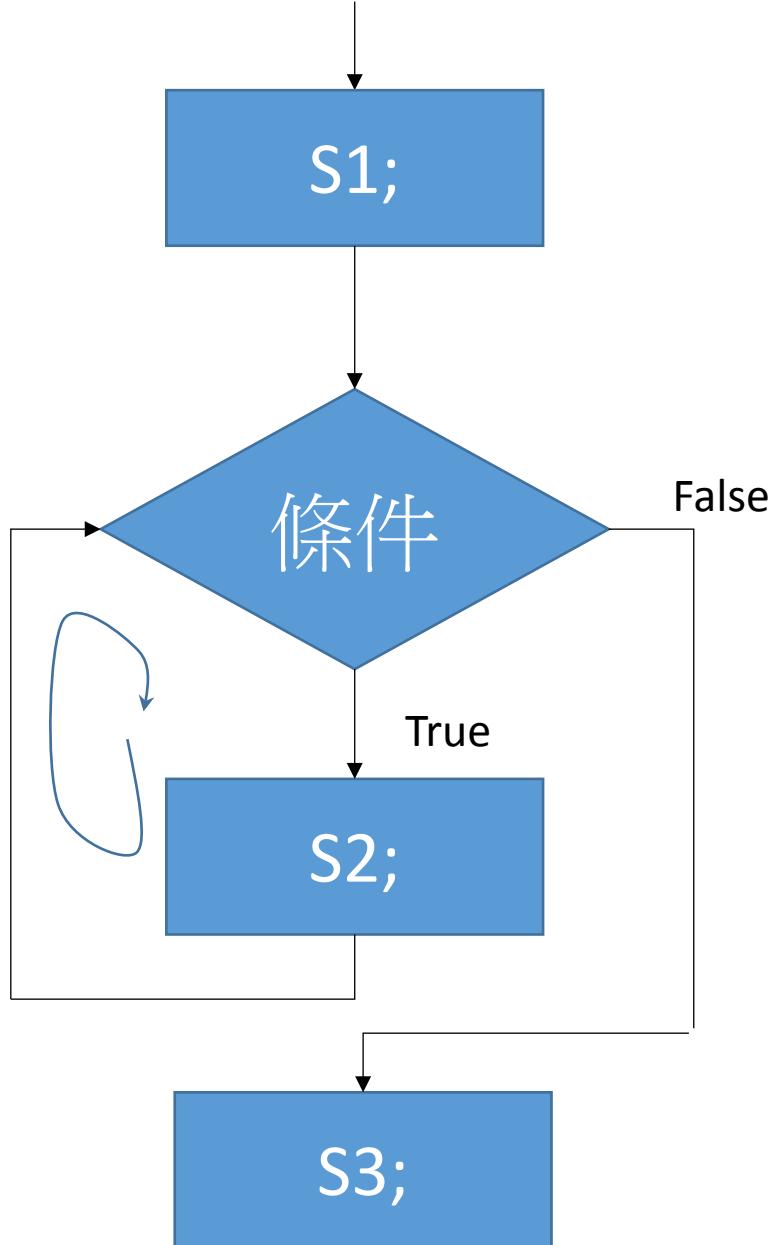
無窮迴圈?
空迴圈?

追蹤迴圈1



```
public class loop_1a {  
    public static void main(String[] args) {  
        int a = 10;  
        int b = 20;  
        int i=0, j=0;  
        System.out.println("i="+i);  
        while (a>b) {  
            i=i+1;  
            System.out.println("i="+i);  
        } //while  
        System.out.println("i="+i);  
  
        System.out.println("j="+j);  
        while (a>=30) {  
            j=j+1;  
            System.out.println("j="+j);  
        } //while  
        System.out.println("j="+j);  
  
        // while (false) { //cause compile error  
        //     System.out.println("loop-4");  
        // } //while  
    } //main  
} //class
```

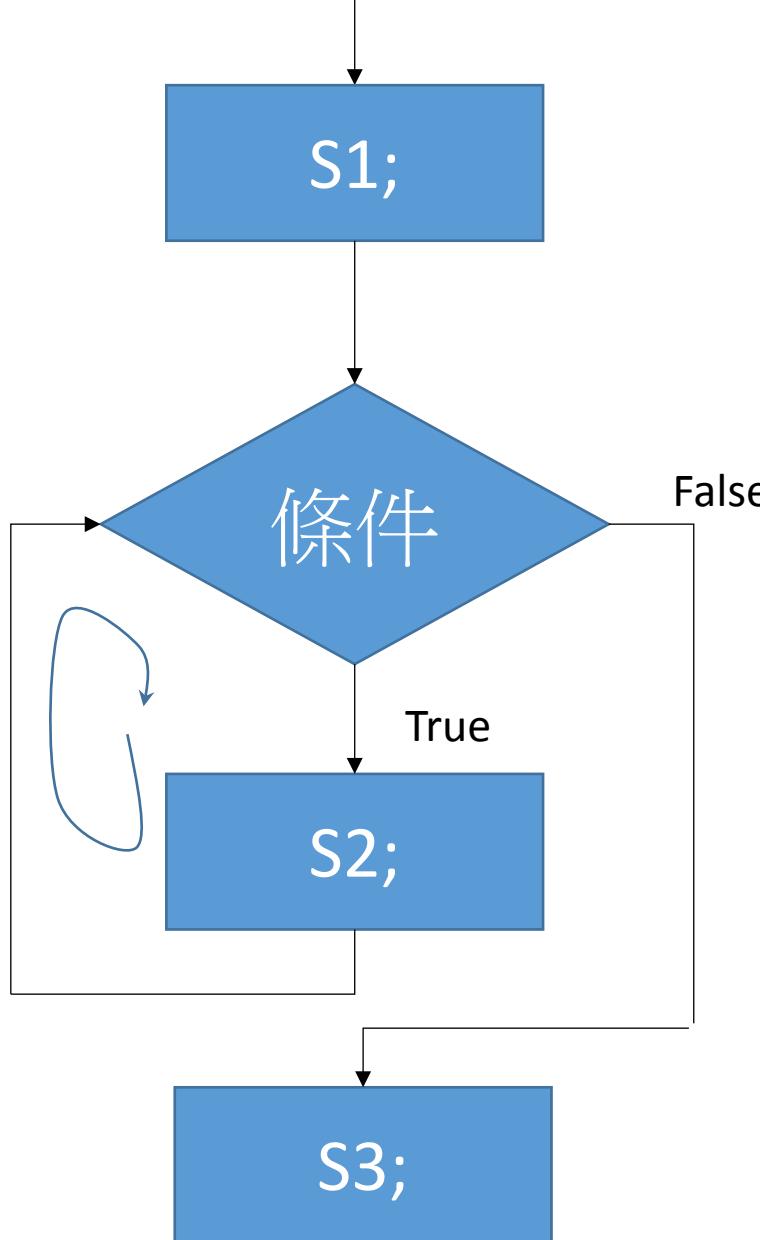
追蹤迴圈2



```
public class loop_1b {  
    public static void main(String[] args) {  
        int a = 10;  
        int b = 20;  
        int i=0;  
        System.out.println("i="+i);  
        while (true) {  
            i=i+1;  
            System.out.println("i="+i);  
        } //while  
        //System.out.println("i="+i); //cause error  
    } //main  
} //class
```

- **true**: 邏輯常數“真”
- **false**: 邏輯常數“偽”

追蹤迴圈3

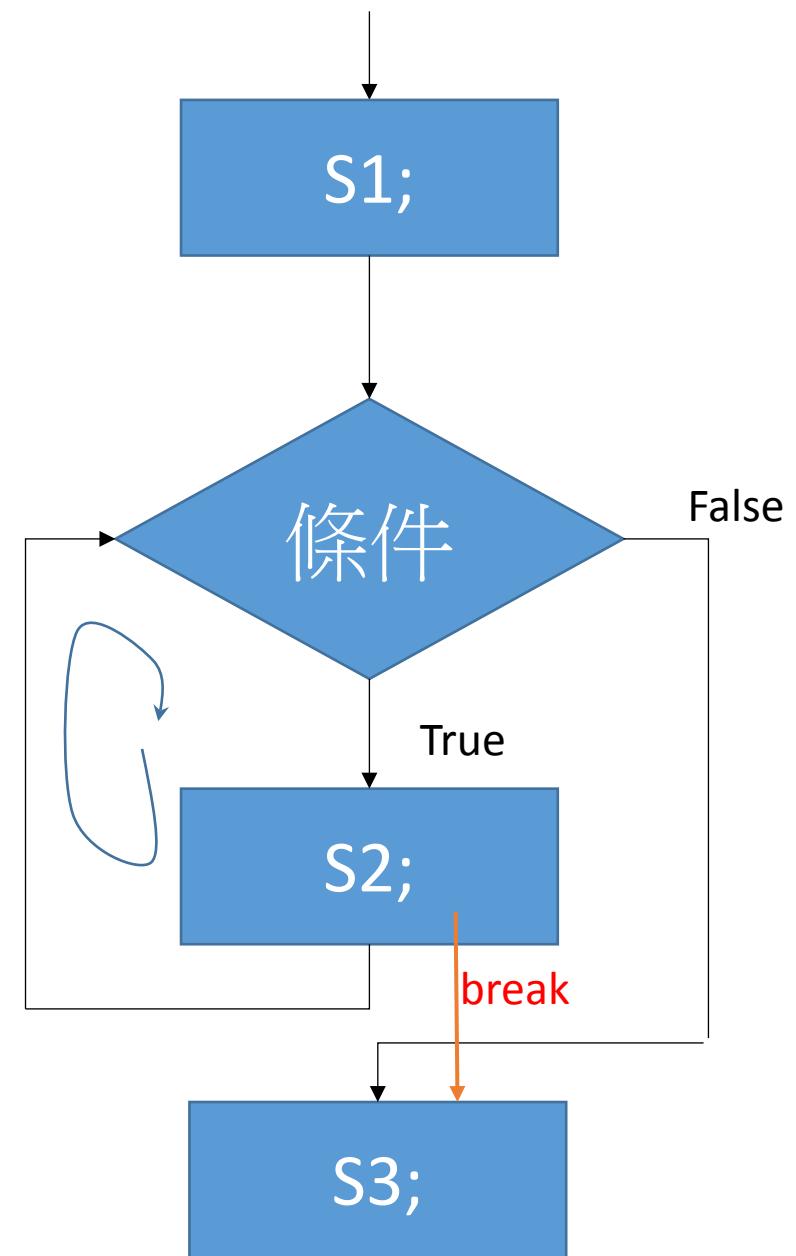


```
public class loop_1c {  
    public static void main(String[] args) {  
        int a = 10;  
        int b = 20;  
        int i=0;  
        System.out.println("i="+i);  
        while (b>a) {  
            i=i+1;  
            System.out.println("i="+i);  
            if (i>=500) break;  
        } //while  
        System.out.println("i="+i);  
    } //main  
} //class
```

- `if (i>=500) break; //跳出迴圈`
- `System.exit(-1); //跳出整個程式`

追蹤迴圈4

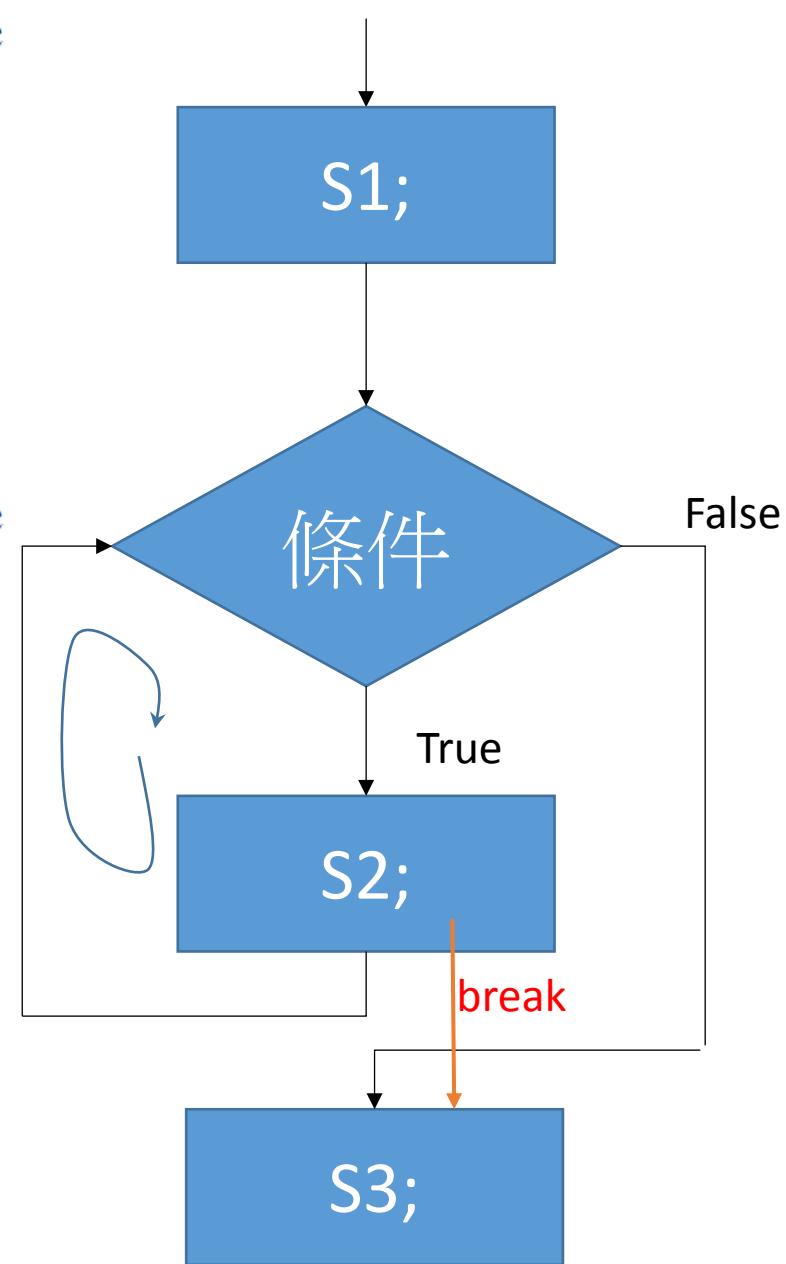
```
public class loop_1d {  
    public static void main(String[] args) {  
        int i=0;  
        System.out.println("i="+i);  
        while (true) {  
            i=i+1;  
            System.out.println("i="+i);  
            if (i>=500) break;  
        } //while  
        System.out.println("i="+i);  
    } //class
```



追蹤迴圈5

```
public class loop_1e {  
    public static void main(String[] args) {  
        int a = 10;  
        int b = 20;  
        System.out.print("before loop: a=" + a + ",");  
        System.out.println((b > a));  
        while (b > a) {  
            a++;  
            System.out.print("inside loop:a=" + a + ",");  
            System.out.println((b > a));  
        } //while  
        System.out.print("after loop:a=" + a + ",");  
        System.out.println((b > a));  
    } //main  
} //class
```

before loop: a=10 , true
inside loop:a=11 , true
inside loop:a=12 , true
inside loop:a=13 , true
inside loop:a=14 , true
inside loop:a=15 , true
inside loop:a=16 , true
inside loop:a=17 , true
inside loop:a=18 , true
inside loop:a=19 , true
inside loop:a=20 , false
after loop:a=20 , false



迴圈結束方式二

```
E:\java-2017\9-29>javac BMI_4.java
```

```
E:\java-2017\9-29>java BMI_4
```

```
=====歡迎量測體位=====
```

```
輸入身高 : 1.8
```

```
輸入體重 : 66
```

```
BMI : 20.37 , 狀態: 正常Normal
```

```
(繼續(Y/N) : y
```

```
輸入身高 : 1.68
```

```
輸入體重 : 75
```

```
BMI : 26.57 , 狀態: 過重Overweight
```

```
(繼續(Y/N) : N
```

```
=====bye bye=====
```



String常用函數

- 比較字串是否相等
 - equals :字串物件之函數
 - A.equals(B) :字串A是否相等字串B
 - true 或 false
- 將字串轉換為大寫(UpperCase)
 - A.toUpperCase()
- 將字串轉換為小寫(LowerCase)
 - =B.toLowerCase()

```
import java.util.Scanner;
public class case_1 {
public static void main(String[] args) {
Scanner input = new Scanner(System.in);
System.out.print("輸入字串A : ");
String A = input.nextLine();
System.out.print("輸入字串B : ");
String B = input.nextLine();
System.out.print("A:" + A + "\nB:" + B + "\n\n");
System.out.print("A equals to B ? " + A.equals(B) + "\n" );
System.out.print("將A轉換為大寫、B轉換為小寫\n");
A = A.toUpperCase();
B = B.toLowerCase();
System.out.print("A:" + A + "\nB:" + B + "\n\n");
System.out.print("A equals to B ? " + A.equals(B) );
}//main
} //class
```

迴圈加入計算BMI

```
import java.util.Scanner;

public class BMI_3 {
    public static void main(String[] args) {
        String ok="Y";
        System.out.println("=====歡迎量測體位=====");
        Scanner input = new Scanner(System.in);
        double height, weight;
        while (ok.toUpperCase().equals("Y")) {
            System.out.print("輸入身高:");
            height = input.nextDouble();
            System.out.print("輸入體重:");
            weight = input.nextDouble();
            double bmi = Math.round((weight/ (height*height) )* 100) / 100.0;
            String status;

            if (bmi < 18.5) {
                status = "體重過輕Underweight";
            }
            else if (bmi < 24) { // (bmi>=18.5 && bmi < 24)
                status = "正常Normal";
            }
            else
                status = "過重Overweight";

            System.out.println("BMI :" +bmi+ "，狀態: "+status);
            System.out.print("(繼續(Y/N):");
            ok= input.next().toUpperCase();
        }//while
        System.out.println("=====bye bye=====");
    }//main
}//class
```

Example: 亂數加法練習 (個位數)

(1) 出10題個位數加法測驗(一次一題)，不管對錯都出下一題，直到答對為止；

目標: 亂數函數運用、判斷敘述、迴圈

Example: 亂數加法練習 (個位數) 二

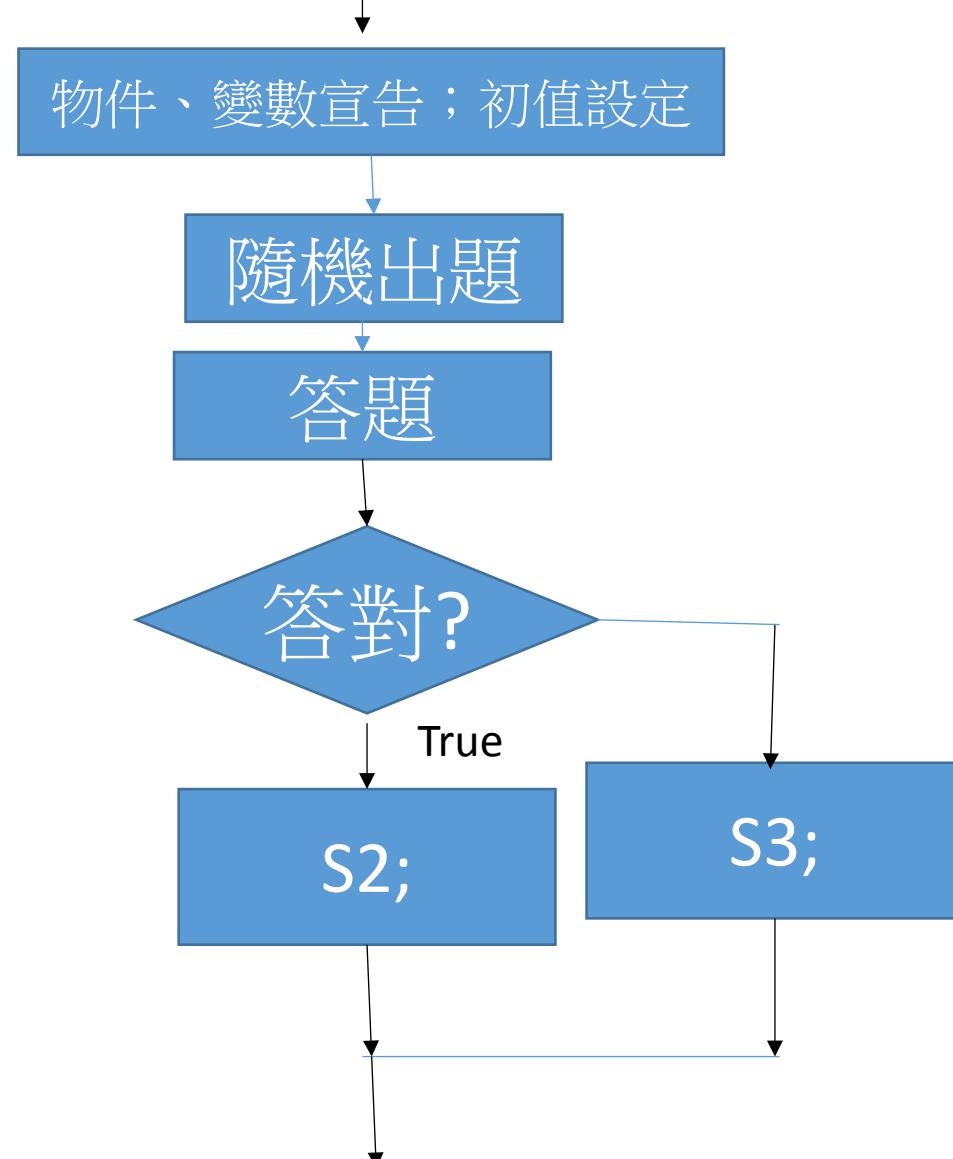
- 答錯不出下一題，直到答對為止
 - 出10題
 - 顯示題次：如第3題
 - 計分：
 - 第二次答對，得10-1分
 - 第3次答對，得10-2分

只出一題

```
import java.security.SecureRandom;
import java.util.Scanner;

public class add_drill_1 {
    public static void main(String[] args) {
        SecureRandom sr = new SecureRandom();
        Scanner input = new Scanner(System.in);
        int n1=0,n2= 0;
        int ans= 0;

        n1 = sr.nextInt(10);
        n2 = sr.nextInt(10);
        System.out.print(""+n1+"+"+n2+"=");
        //present question
        ans = input.nextInt();
        if (ans== n1+n2)
            System.out.println("答對，GREAT!!\n");
        else
            System.out.println("答錯，加油!");
    } //main
} //class
```



```
public class add_drill_2 {  
    public static void main(String[] args) {  
        SecureRandom sr = new SecureRandom();  
        Scanner input = new Scanner(System.in);  
        int n1=0,n2= 0;  
        int ans= 0, score=0, i=1;  
        while (i<=10) {  
            n1 = sr.nextInt(10);  
            n2 = sr.nextInt(10);  
            System.out.print(""+n1+"+"+n2+"=");//present question  
            ans = input.nextInt();  
            if (ans== n1+n2) {  
                score=score+10;  
                System.out.println("答對，GREAT!!");}  
            else  
                System.out.println("答錯，加油!");  
        }//while  
    }//main  
}//class
```

What's wrong?

```
public class add_drill_2 {  
    public static void main(String[] args) {  
        SecureRandom sr = new SecureRandom();  
        Scanner input = new Scanner(System.in);  
        int n1=0,n2= 0;  
        int ans= 0, score=0, i=1;  
        while (i<=10) {  
            //i=i+1;  
            n1 = sr.nextInt(10);  
            n2 = sr.nextInt(10);  
            System.out.print(""+n1+"+"+n2+"=");//present question  
            ans = input.nextInt();  
            if (ans== n1+n2) {  
                score=score+10;  
                System.out.println("答對，GREAT!! 分數:"+score+"分.");}  
            else  
                System.out.println("答錯，加油! 分數:"+score+"分.");  
            i=i+1;  
        }//while  
    }//main  
}//class
```

不管對錯都出下一題，直到答10題為止

```
Scanner input = new Scanner(System.in);
int n1=0,n2=0, cnt=0;
int ans= 0, score=0, i=1;
n1 = sr.nextInt(10);
n2 = sr.nextInt(10);
while (i<=10) {
    // i=i+1;
    System.out.print("第"+i+"題: "+n1+"+"+n2+"=");
    ans = input.nextInt();
    if (ans== n1+n2) {
        score=score+(10-cnt);
        System.out.println("答對，GREAT!! 分數:"+score+"分.");
        n1 = sr.nextInt(10);
        n2 = sr.nextInt(10);
        i=i+1;
    }
    else {
        System.out.println("答錯，加油! 分數:"+score+"分.");
        cnt++; //cnt=cnt+1;
    }
} //while
```

Where is the bug? How to revise?

```
public class add_drill_3a {  
    public static void main(String[] args) {  
        SecureRandom sr = new SecureRandom();  
        Scanner input = new Scanner(System.in);  
        int n1=0,n2=0, cnt=0;  
        int ans= 0, score=0, i=1;  
        n1 = sr.nextInt(10);  
        n2 = sr.nextInt(10);  
        while (i<=10) {  
            //i=i+1;  
            System.out.print("第"+i+"題: "+n1+"+"+n2+"="); //present question  
            ans = input.nextInt();  
            if (ans== n1+n2) {  
                score=score+(10-cnt);  
                System.out.println("答對，GREAT!! 分數:"+score+"分.");  
                n1 = sr.nextInt(10);  
                n2 = sr.nextInt(10);  
                i=i+1;  
                cnt=0;  
            }  
            else {  
                System.out.println("答錯，加油！分數:"+score+"分.");  
                cnt++; //cnt=cnt+1; |  
            }  
        } //while  
    } //main  
} //class
```

- 答錯不出下一題，直到答對為止
- 第二次答對，得**10-1**分
- 第**3**次答對，得**10-2**分



第八周習題:亂數減法、除法練習

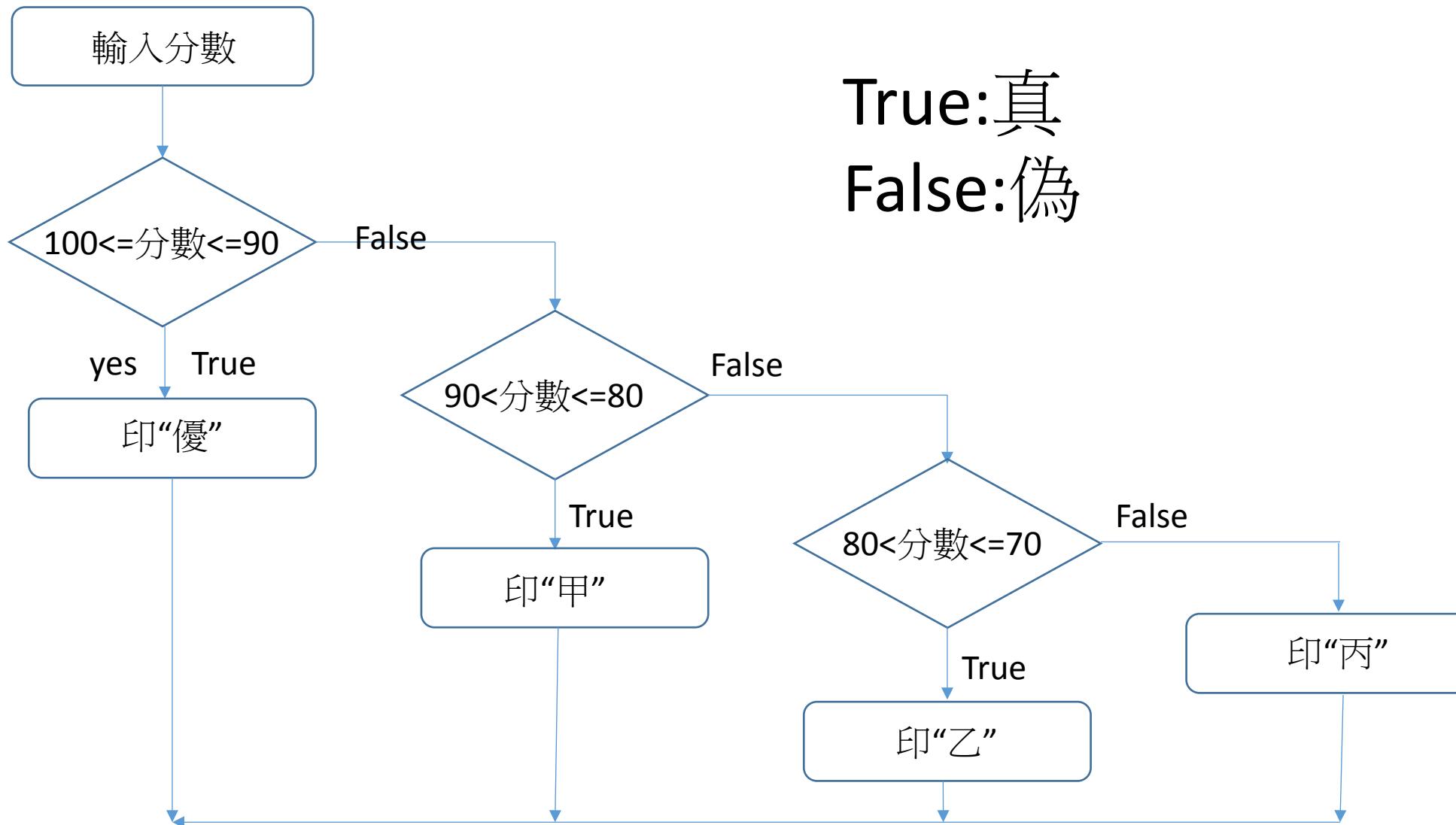
- 亂數減法、除法練習出n題：
 - 十位數減法出5題：不可小減大，每題10分
 - 十位數除以個位數出5題：只能整除或需輸入商和餘數，每題10分
 - 練習結束可再繼續，分數重算
 - 可以加入：答錯不出下一題，直到答對為止
 - 只完成減法、除法之一，也可繳交
 - 繳交設計歷程檔及.java

再談分支/選擇結構

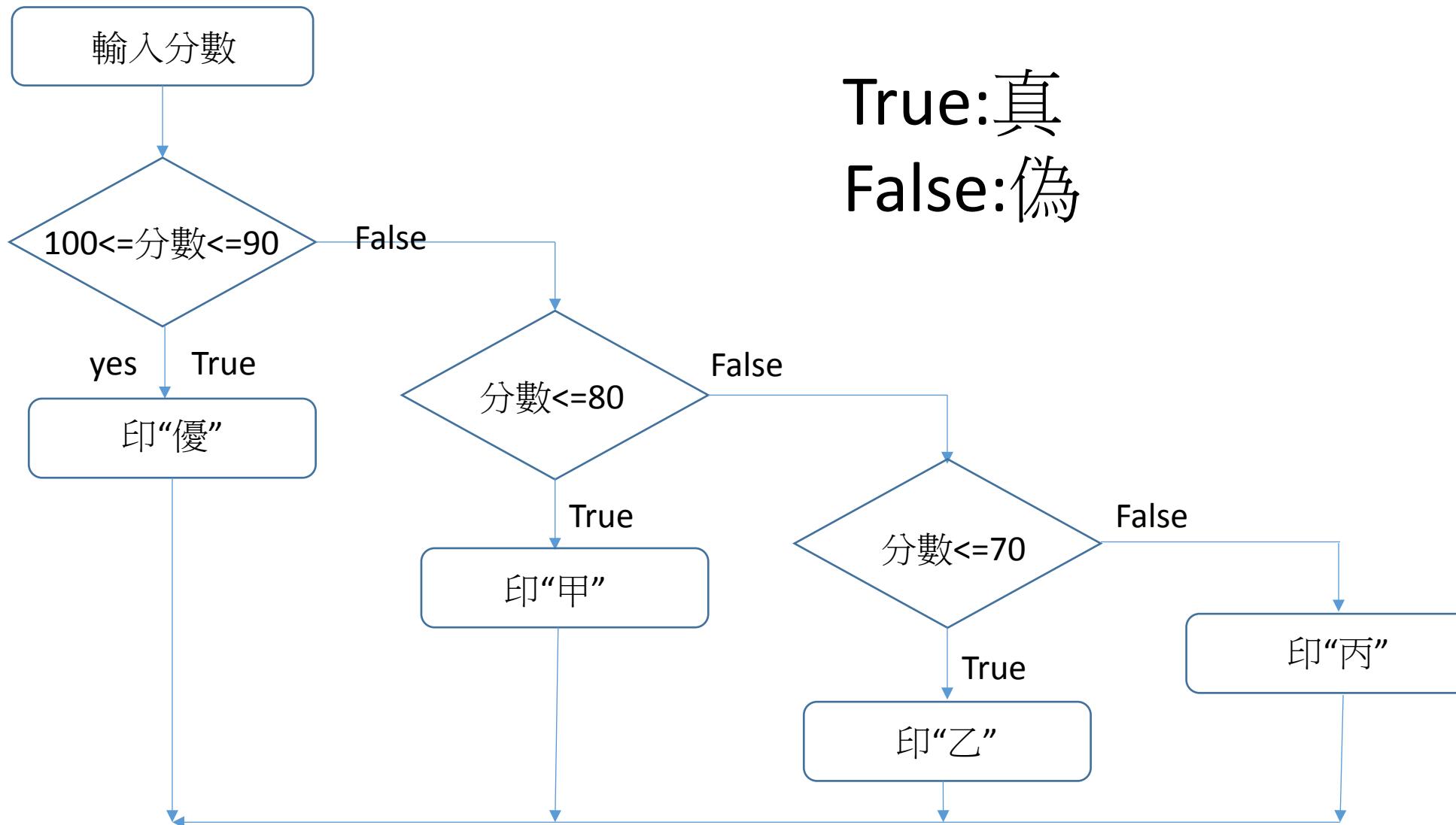
成績相對應的等第判定

- 輸入分數
- 利用 `if ...else if...else` 判斷並印出相對應的等第
- 或 `switch case`

多重分支(multi-way if)



多重分支(multi-way if)



```
if (score<=100 && score>=90) {
    printf("等第：優\n");
}
else if (score <90 && score >= 80) {
    printf("等第：甲\n");
}
else if (score <80 && score >= 70) {
    printf("等第：乙\n");
}
else if (score <70 && score >= 60) {
    printf("等第：丙\n");
}
else if (score <60 && score >= 50) {
    printf("等第：丁\n");
}
else if (score <50 && score >= 40) {
    printf("等第：戊\n");
}
else if (score <40 && score >= 30) {
    printf("等第：己\n");
}
else if (score <30 && score >= 20) {
    printf("等第：庚\n");
}
else if (score <20 && score >= 10) {
    printf("等第：辛\n");
}
else if (score <10 && score >0) {
    printf("等第：壬\n");
}
else if (score == 0) {
    printf("等第：癸\n");
}
//若不符和上面區間，告知"無法判讀"
else{
    printf("無法判讀\n");
}
```

Single statement
去除{ }



```
if (score<=100 && score>=90)
    System.out.println("等第：優\n");
else if (score >= 80)
    System.out.println("等第：甲\n");
else if (score >= 70)
    System.out.println("等第：乙\n");
else if (score >= 60)
    System.out.println("等第：丙\n");
else if (score >= 50)
    System.out.println("等第：丁\n");
else if (score >= 40)
    System.out.println("等第：戊\n");
else if (score <40 && score >= 30)
    System.out.println("等第：己\n");
else if (score >= 20)
    System.out.println("等第：庚\n");
else if (score >= 10)
    System.out.println("等第：辛\n");
else if (score >0)
    System.out.println("等第：壬\n");
else if (score == 0)
    System.out.println("等第：癸\n");
//若不符和上面區間，告知"無法判讀"
else
    System.out.println("無法判讀\n");
```

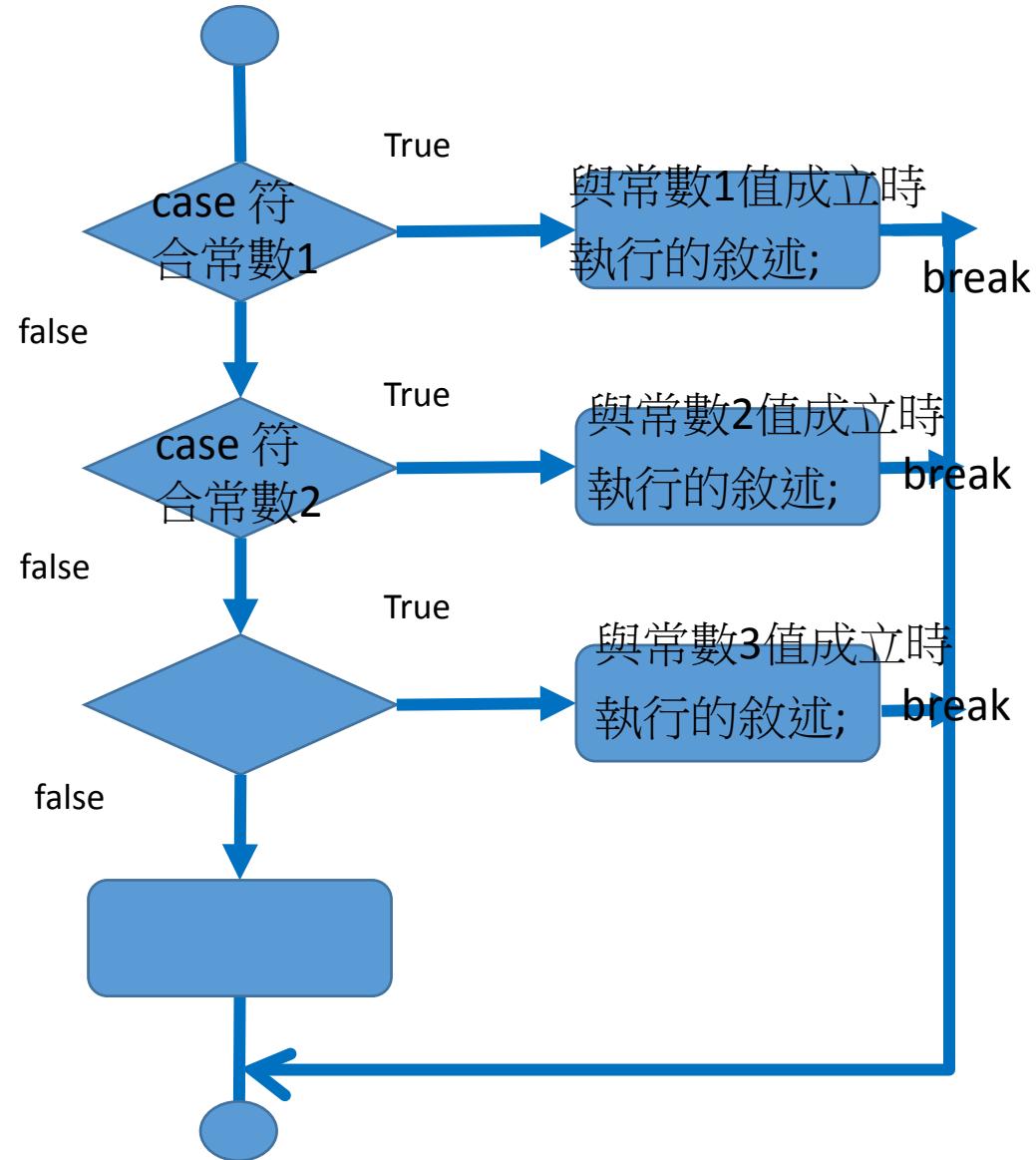
switch case
成績判定

多重選擇另一種形式：Switch case

- Switch : 原意為開關、切換
- CASE: 案例
- Default: 預設

switch小括弧內為一運算式，計算出常數值。若與其後 case 的常數值相符，就會執行該 case 的陳述。

```
switch (變數名稱或運算式){  
    case 符合常數1或字元1:  
        與常數1值成立時執行的敘述;  
        ;//結束執行switch判斷;  
  
    case 常數2或字元2 :  
        與常數2值成立時執行的敘述;  
        break;//結束執行switch判斷;  
  
    default:  
        與上述case常數值均不成立時執行的敘述;  
        break;//結束執行switch判斷;  
}
```



主題：成績判定 – switch case

- 100~90優 / 89~80甲 / 79~70乙 / 69~60丙 / 59~50丁 / 49~40戊 / 39~30己 / 29~20庚 / 19~10辛 / 9~1壬 / 0癸
- 利用switch case判斷使用者輸入的成績位於哪個區間，並印出相對應的等第。
- 利用score/10的結果來判斷分數屬於哪個case，
- 由於9~0除10結果均為0，但9~1 & 0屬不同等地，因此判斷後才印出。

執行結果

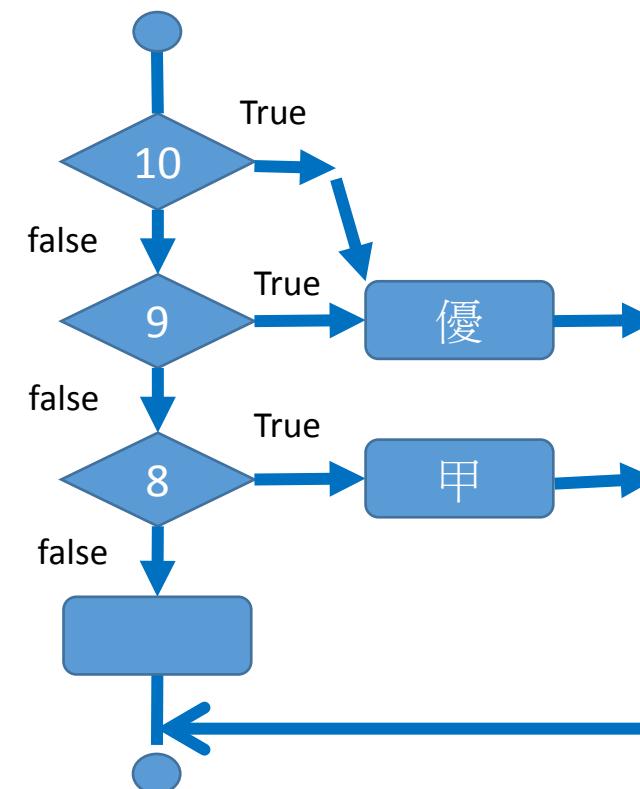
輸入分數(整數)：89
等第：甲

```
switch (score / 10) {  
    //由於100~90都為(10~9)優等，因此兩case印出相同  
    case 10:  
    case 9:  
        printf("等第：優\n");  
        break;//結束執行,break switch判斷;  
    case 8:  
        printf("等第：甲\n");  
        break;  
    case 7:  
        printf("等第：乙\n");  
        break;  
    case 6:  
        printf("等第：丙\n");  
        break;  
    case 5:  
        printf("等第：丁\n");  
        break;  
    case 4:  
        printf("等第：戊\n");  
        break;  
    case 3:  
        printf("等第：己\n");  
        break;  
    case 2:  
        printf("等第：庚\n");  
        break;  
    case 1:  
        printf("等第：辛\n");  
        break;  
    case 0:  
        //由於9~0除10結果均為0，但9~1 & 0屬不同等地，因此判斷後才印出  
        if (score != 0)  
            printf("等第：壬\n");  
        else  
            printf("等第：癸\n");  
        break;  
    //若不符和上面區間，告知"無法判讀"  
    default:  
        printf("無法判讀\n");  
        break;  
}
```

```

switch (score / 10) {
    //由於100~90都為(10~9)優等，因此兩case印出相同
    case 10:
    case 9:
        printf("等第：優\n");
        break;//結束執行,break switch判斷;
    case 8:
        printf("等第：甲\n");
        break;
    case 7:
        printf("等第：乙\n");
        break;
    case 6:
        printf("等第：丙\n");
        break;
    case 5:
        printf("等第：丁\n");
        break;
    case 4:
        printf("等第：戊\n");
        break;
    case 3:
        printf("等第：己\n");
        break;
    case 2:
        printf("等第：庚\n");
        break;
    case 1:
        printf("等第：辛\n");
        break;
    case 0:
        //由於9~0除10結果均為0，但9~1 & 0屬不同等地，因此判斷後才印出
        if (score != 0)
            printf("等第：壬\n");
        else
            printf("等第：癸\n");
        break;
    //若不符和上面區間，告知"無法判讀"
    default:
        printf("無法判讀\n");
        break;
}

```



Debug

```
import java.util.Scanner;
public class scorerank_error {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        int score = 0;
        while (score>=0) {
            System.out.print("輸入分數(整數):");
            score = input.nextInt();
            if (score >= 0) {
                //將分數除10，由於是int除int，所以結果仍為int(10~0)。
                switch (score / 10) {
                    //由於100~90都為(10~9)優等，因此兩case印出相同
                    case 10:
                    case 9:
                        System.out.print("等第：優\n");
                    case 8:
                        System.out.print("等第：甲\n");
                    case 7:
                        System.out.print("等第：乙\n");
                    case 6:
                        System.out.print("等第：丙\n");
                    case 5:
                        System.out.print("等第：丁\n");
                    case 4:
                        System.out.print("等第：戊\n");
                    case 3:
                        System.out.print("等第：己\n");
                    case 2:
                        System.out.print("等第：庚\n");
                    case 1:
                        System.out.print("等第：辛\n");
                    case 0: //由於9~0除10結果均為0，但9~1 & 0屬不同
                            if (score != 0)
                                System.out.print("等第：壬\n");
                            else
                                System.out.print("等第：癸\n");
                    default://>100
                        System.out.print("無法判讀\n");
                } //switch
            } //if
            else {
                System.out.print("bye\n");
                break;
            } //switch
        } //while
    } //main
} //class
```

- Bug在何處? Syntax error?
- 請回答!!
- How to handle?
- Let's compile & run

```
if (score<=100 && score>=90) {
    printf("等第：優\n");
}
else if (score <90 && score >= 80) {
    printf("等第：甲\n");
}
else if (score <80 && score >= 70) {
    printf("等第：乙\n");
}
else if (score <70 && score >= 60) {
    printf("等第：丙\n");
}
else if (score <60 && score >= 50) {
    printf("等第：丁\n");
}
else if (score <50 && score >= 40) {
    printf("等第：戊\n");
}
else if (score <40 && score >= 30) {
    printf("等第：己\n");
}
else if (score <30 && score >= 20) {
    printf("等第：庚\n");
}
else if (score <20 && score >= 10) {
    printf("等第：辛\n");
}
else if (score <10 && score >0) {
    printf("等第：壬\n");
}
else if (score == 0) {
    printf("等第：癸\n");
}
//若不符和上面區間，告知"無法判讀"
else{
    printf("無法判讀\n");
}
```

比較

```
switch (score / 10) {
    //由於100~90都為(10~9)優等，因此兩case印出相同
    case 10:
    case 9:
        printf("等第：優\n");
        break;//結束執行,break switch判斷;
    case 8:
        printf("等第：甲\n");
        break;
    case 7:
        printf("等第：乙\n");
        break;
    case 6:
        printf("等第：丙\n");
        break;
    case 5:
        printf("等第：丁\n");
        break;
    case 4:
        printf("等第：戊\n");
        break;
    case 3:
        printf("等第：己\n");
        break;
    case 2:
        printf("等第：庚\n");
        break;
    case 1:
        printf("等第：辛\n");
        break;
    case 0:
        //由於9~0除10結果均為0，但9~1 & 0屬不同等地，因此判斷後才印出
        if (score != 0)
            printf("等第：壬\n");
        else
            printf("等第：癸\n");
        break;
}
//若不符和上面區間，告知"無法判讀"
default:
    printf("無法判讀\n");
    break;
}
```

Example 2: 輸入星期幾?得英文

```
E:\java-2017\9-29>java weekname_1  
輸入星期幾?1  
Monday  
輸入星期幾?2  
Tuesday  
輸入星期幾?3  
Wednesday  
輸入星期幾?4  
Thursday  
輸入星期幾?5  
Friday  
輸入星期幾?7  
Sunday  
輸入星期幾?0  
Sunday  
輸入星期幾?-1  
無法判讀
```

```
import java.util.Scanner;  
  
public class weekname_1 {  
    public static void main(String[] args) {  
        Scanner input = new Scanner(System.in);  
        int week = 0;  
        while (week >= 0) {  
            System.out.print("輸入星期幾?");  
            week = input.nextInt();  
            if (week >= 0 && week <= 7) {  
                switch (week) {  
                    case 0:  
                    case 7:  
                        System.out.print("Sunday\n");  
                        break;  
                    case 1:  
                        System.out.print("Monday\n");  
                        break;  
                    case 2:  
                        System.out.print("Tuesday\n");  
                        break;  
                    case 3:  
                        System.out.print("Wednesday\n");  
                        break;  
                    case 4:  
                        System.out.print("Thursday\n");  
                        break;  
                    case 5:  
                        System.out.print("Friday\n");  
                        break;  
                    case 6:  
                        System.out.print("Saturday\n");  
                        break;  
                } //switch  
            } //if  
            else  
                System.out.print("無法判讀\n");  
        } //while  
    } //main  
} //class
```

case要按大小順序?